



## COLLEGE CLASSIC RULES 2023-2024

### ***Cheer***

The cheer scoresheet will apply to all cheer divisions and will have a max total score of 100 points.

#### **BUILDING SKILLS**

Partner Stunts	Difficulty	Max Score of 5 pts
	Technique	Max Score of 5 pts
Pyramids	Difficulty	Max Score of 5 pts
	Technique	Max Score of 5 pts
Tosses	Difficulty	Max Score of 5 pts
	Technique	Max Score of 5 pts

#### **TUMBLING SKILLS**

Standing Tumbling	Difficulty	Max Score of 5 pts
	Technique	Max Score of 5 pts
Running Tumbling	Difficulty	Max Score of 5 pts
	Technique	Max Score of 5 pts
Jumps	Difficulty	Max Score of 5 pts
	Technique	Max Score of 5 pts

#### **OVERALL PERFORMANCE**

Overall Execution	Max Score of 10 pts
Choreography	Max Score of 10 pts
Creativity	Max Score of 10 pts
Performance/Showmanship	Max Score of 10 pts



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**Mascot**

The mascot scoresheet will apply to all mascot divisions and will have a max total score of 50 points.

**MASCOT**

<b>Category</b>	<b>Max Score</b>
Character	Max Score of 10 pts
Creativity	Max Score of 10 pts
Crowd Appeal	Max Score of 10 pts
Dance	Max Score of 10 pts
Use of Props and Staging	Max Score of 10 pts



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### ***Partner Stunt***

The partner stunt scoresheet will apply to all partner stunt divisions and will have a max total score of 100 points.

#### **PARTNER STUNT**

<b>Category</b>	<b>Max Score</b>
Stunt Stability and Technique	Max Score of 20 pts
Choreography and Routine Flow	Max Score of 20 pts
Difficulty and Variety of Skills	Max Score of 20 pts
Execution and Perfection of Routine	Max Score of 20 pts
Overall Impression	Max Score of 20 pts



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***Spirit Showdown (Dance, Cheer, and Super Spirit Showdown)***

The Spirit Showdown is a chance for teams to perform a routine showcasing their hometown, school or team in a unique way. There are no required movements. **Entertainment value and creatively showcasing a team’s hometown style and/or traditions are each worth 20% of the score in Spirit Showdown!** Props are permitted, and any style or combination of styles of movement may be used. Turns, leaps, jumps, kicks, tricks, tumbling, or stunts are not required. The team and athletes should display an ability to connect with the audience and provoke an emotional response (i.e., excitement, laughter, joy, and/or sense of drama) consistent with the spirit of this category.

**The Spirit Showdown is not a game day or song-leading competition, and teams should not feel bound to a “traditional school spirit” model in deciding upon choreography, costuming or music. This category is an additional opportunity for teams to show the audience something that is entertaining, fresh, new and unique to their program. It also allows teams to take creative risks with very few rules and to have fun!**

Because teams’ hometown style/traditions are very school- and/or community-specific, and judges may not understand them out of context, The College Classic will allow teams entering the Spirit Showdown at Nationals to submit a short description of the style/tradition being showcased. Judges will have access to this information during the judging process.

**EXECUTION**

Quality of Team Movement (Execution, Technique and Spacing) (10 pts)	<ul style="list-style-type: none"> <li>• Proper Technical Execution of Movement Within Selected Style</li> <li>• Overall Movement Quality</li> <li>• Uniform Execution of Movement by Entire Team</li> <li>• Uniform Spacing Throughout Routine</li> </ul>
Execution of Musicality (10 pts)	<ul style="list-style-type: none"> <li>• Execution of Choreography to the Music</li> <li>• Ability to Capture Nuances of Vocal and/or Musical Cues and Tempo Variations</li> </ul>

**ARTISTRY**

Entertainment Value of Routine (Movement and Overall Concept) (10 pts)	<ul style="list-style-type: none"> <li>• Concept of Routine and Movements of Team Members Include Entertaining, Creative and Unpredictable Elements</li> <li>• Routine Evokes Positive, Strong Audience Response</li> </ul>
Showcase of Hometown/School/ Team’s Unique Style and/or Traditions (10 pts)	<ul style="list-style-type: none"> <li>• Routine’s Movements, Concept and/or Elements are Unique to this Team</li> <li>• Routine Tells the Viewer Something About this Particular Team, Town and/or School</li> </ul>

**SHOWMANSHIP**

Communication and Projection by Athletes (10 pts)	<ul style="list-style-type: none"> <li>• Ability to Connect with Audience and Provoke Appropriate Emotional Response</li> <li>• Authenticity of Performance</li> </ul>
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